## Is at least one predictor useful?

For the first question, we can use the F-statistic

$$F = \frac{(TSS - RSS)/p}{RSS/(n-p-1)} \sim F_{p,n-p-1}$$

Quantity	Value
Residual Standard Error	1.69
$R^2$	0.897
F-statistic	570

## Deciding on the important variables

• The most direct approach is called *all subsets* or *best subsets* regression: we compute the least squares fit for all possible subsets and then choose between them based on some criterion that balances training error with model size.

## Deciding on the important variables

- The most direct approach is called *all subsets* or *best subsets* regression: we compute the least squares fit for all possible subsets and then choose between them based on some criterion that balances training error with model size.
- However we often can't examine all possible models, since they are 2<sup>p</sup> of them; for example when p = 40 there are over a billion models!
   Instead we need an automated approach that searches through a subset of them. We discuss two commonly use approaches next.

#### Forward selection

- Begin with the *null model* a model that contains an intercept but no predictors.
- Fit p simple linear regressions and add to the null model the variable that results in the lowest RSS.
- Add to that model the variable that results in the lowest RSS amongst all two-variable models.
- Continue until some stopping rule is satisfied, for example when all remaining variables have a p-value above some threshold.

### Backward selection

- Start with all variables in the model.
- Remove the variable with the largest p-value that is, the variable that is the least statistically significant.
- The new (p-1)-variable model is fit, and the variable with the largest p-value is removed.
- Continue until a stopping rule is reached. For instance, we may stop when all remaining variables have a significant p-value defined by some significance threshold.

#### Model selection — continued

- Later we discuss more systematic criteria for choosing an "optimal" member in the path of models produced by forward or backward stepwise selection.
- These include Mallow's  $C_p$ , Akaike information criterion (AIC), Bayesian information criterion (BIC), adjusted  $R^2$  and Cross-validation (CV).

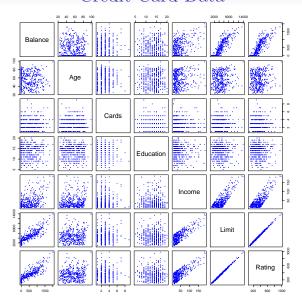
# Other Considerations in the Regression Model

#### $Qualitative\ Predictors$

- Some predictors are not *quantitative* but are *qualitative*, taking a discrete set of values.
- These are also called *categorical* predictors or *factor* variables.
- See for example the scatterplot matrix of the credit card data in the next slide.

In addition to the 7 quantitative variables shown, there are four qualitative variables: **gender**, **student** (student status), **status** (marital status), and **ethnicity** (Caucasian, African American (AA) or Asian).

## Credit Card Data



## Qualitative Predictors — continued

Example: investigate differences in credit card balance between males and females, ignoring the other variables. We create a new variable

$$x_i = \begin{cases} 1 & \text{if } i \text{th person is female} \\ 0 & \text{if } i \text{th person is male} \end{cases}$$

Resulting model:

$$y_i = \beta_0 + \beta_1 x_i + \epsilon_i = \begin{cases} \beta_0 + \beta_1 + \epsilon_i & \text{if } i \text{th person is female} \\ \beta_0 + \epsilon_i & \text{if } i \text{th person is male.} \end{cases}$$

Intrepretation?

## Credit card data — continued

## Results for gender model:

	Coefficient	Std. Error	t-statistic	p-value
Intercept	509.80	33.13	15.389	< 0.0001
<pre>gender[Female]</pre>	19.73	46.05	0.429	0.6690

## Qualitative predictors with more than two levels

• With more than two levels, we create additional dummy variables. For example, for the **ethnicity** variable we create two dummy variables. The first could be

$$x_{i1} = \begin{cases} 1 & \text{if } i \text{th person is Asian} \\ 0 & \text{if } i \text{th person is not Asian,} \end{cases}$$

and the second could be

$$x_{i2} = \begin{cases} 1 & \text{if } i \text{th person is Caucasian} \\ 0 & \text{if } i \text{th person is not Caucasian.} \end{cases}$$

# Qualitative predictors with more than two levels — continued.

• Then both of these variables can be used in the regression equation, in order to obtain the model

$$y_i = \beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \epsilon_i = \begin{cases} \beta_0 + \beta_1 + \epsilon_i & \text{if $i$th person is Asian} \\ \beta_0 + \beta_2 + \epsilon_i & \text{if $i$th person is Caucasian} \\ \beta_0 + \epsilon_i & \text{if $i$th person is AA.} \end{cases}$$

 There will always be one fewer dummy variable than the number of levels. The level with no dummy variable — African American in this example — is known as the baseline.

# Results for ethnicity

	Coefficient	Std. Error	t-statistic	p-value
Intercept	531.00	46.32	11.464	< 0.0001
ethnicity[Asian]	-18.69	65.02	-0.287	0.7740
ethnicity[Caucasian]	-12.50	56.68	-0.221	0.8260

#### Extensions of the Linear Model

Removing the additive assumption: interactions and nonlinearity

#### Interactions:

- In our previous analysis of the Advertising data, we assumed that the effect on sales of increasing one advertising medium is independent of the amount spent on the other media.
- For example, the linear model

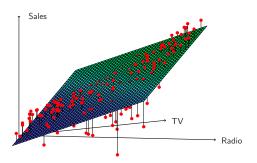
$$\widehat{\mathtt{sales}} = \beta_0 + \beta_1 \times \mathtt{TV} + \beta_2 \times \mathtt{radio} + \beta_3 \times \mathtt{newspaper}$$

states that the average effect on sales of a one-unit increase in TV is always  $\beta_1$ , regardless of the amount spent on radio.

### Interactions — continued

- But suppose that spending money on radio advertising actually increases the effectiveness of TV advertising, so that the slope term for TV should increase as radio increases.
- In this situation, given a fixed budget of \$100,000, spending half on radio and half on TV may increase sales more than allocating the entire amount to either TV or to radio.
- In marketing, this is known as a *synergy* effect, and in statistics it is referred to as an *interaction* effect.

## Interaction in the Advertising data?



When levels of either TV or radio are low, then the true sales are lower than predicted by the linear model.

But when advertising is split between the two media, then the model tends to underestimate sales.

## Modelling interactions — Advertising data

#### Model takes the form

#### Results:

	Coefficient	Std. Error	t-statistic	p-value
Intercept	6.7502	0.248	27.23	< 0.0001
TV	0.0191	0.002	12.70	< 0.0001
radio	0.0289	0.009	3.24	0.0014
${ t TV}{ imes { t radio}}$	0.0011	0.000	20.73	< 0.0001

## Interpretation

- The results in this table suggests that interactions are important.
- The p-value for the interaction term  $TV \times radio$  is extremely low, indicating that there is strong evidence for  $H_A: \beta_3 \neq 0$ .
- The  $R^2$  for the interaction model is 96.8%, compared to only 89.7% for the model that predicts sales using TV and radio without an interaction term.

## Interpretation — continued

- This means that (96.8 89.7)/(100 89.7) = 69% of the variability in sales that remains after fitting the additive model has been explained by the interaction term.
- The coefficient estimates in the table suggest that an increase in TV advertising of \$1,000 is associated with increased sales of  $(\hat{\beta}_1 + \hat{\beta}_3 \times \text{radio}) \times 1000 = 19 + 1.1 \times \text{radio}$  units.
- An increase in radio advertising of \$1,000 will be associated with an increase in sales of  $(\hat{\beta}_2 + \hat{\beta}_3 \times TV) \times 1000 = 29 + 1.1 \times TV$  units.

## Hierarchy

- Sometimes it is the case that an interaction term has a very small p-value, but the associated main effects (in this case, TV and radio) do not.
- The hierarchy principle:

If we include an interaction in a model, we should also include the main effects, even if the p-values associated with their coefficients are not significant.

## Hierarchy — continued

- The rationale for this principle is that interactions are hard to interpret in a model without main effects — their meaning is changed.
- Specifically, the interaction terms also contain main effects, if the model has no main effect terms.

# Interactions between qualitative and quantitative variables

Consider the Credit data set, and suppose that we wish to predict balance using income (quantitative) and student (qualitative).

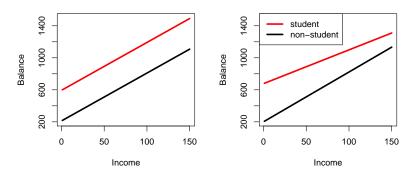
Without an interaction term, the model takes the form

$$\begin{array}{lll} \mathbf{balance}_i & \approx & \beta_0 + \beta_1 \times \mathbf{income}_i + \begin{cases} \beta_2 & \text{if $i$th person is a student} \\ 0 & \text{if $i$th person is not a student} \end{cases}$$

$$= & \beta_1 \times \mathbf{income}_i + \begin{cases} \beta_0 + \beta_2 & \text{if $i$th person is a student} \\ \beta_0 & \text{if $i$th person is not a student.} \end{cases}$$

#### With interactions, it takes the form

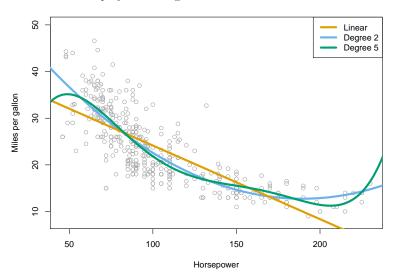
$$\begin{aligned} \mathbf{balance}_i &\approx & \beta_0 + \beta_1 \times \mathbf{income}_i + \begin{cases} \beta_2 + \beta_3 \times \mathbf{income}_i & \text{if student} \\ 0 & \text{if not student} \end{cases} \\ &= & \begin{cases} (\beta_0 + \beta_2) + (\beta_1 + \beta_3) \times \mathbf{income}_i & \text{if student} \\ \beta_0 + \beta_1 \times \mathbf{income}_i & \text{if not student} \end{cases} \end{aligned}$$



Credit data; Left: no interaction between income and student. Right: with an interaction term between income and student.

## Non-linear effects of predictors

#### polynomial regression on Auto data



The figure suggests that

$${\tt mpg} = \beta_0 + \beta_1 \times {\tt horsepower} + \beta_2 \times {\tt horsepower}^2 + \epsilon$$
 may provide a better fit.

	Coefficient	Std. Error	t-statistic	p-value
Intercept	56.9001	1.8004	31.6	< 0.0001
horsepower	-0.4662	0.0311	-15.0	< 0.0001
${ t horsepower}^2$	0.0012	0.0001	10.1	< 0.0001

#### Generalizations of the Linear Model

In much of the rest of this course, we discuss methods that expand the scope of linear models and how they are fit:

- Classification problems: logistic regression, support vector machines
- *Non-linearity:* kernel smoothing, splines and generalized additive models; nearest neighbor methods.
- Interactions: Tree-based methods, bagging, random forests and boosting (these also capture non-linearities)
- Regularized fitting: Ridge regression and lasso